

## Checklist: setting up for success with your Edison robot

These critical steps and quick references will help you to set up your Edison robot for success each and every time!

## Edison basics

	Batteries: Use fresh, full batteries. Only use regular disposable alkaline
	batteries or nickel metal hydride (NiMH) rechargeable batteries. Never use super
	heavy duty or heavy-duty batteries. Make sure the batteries are inserted
	correctly.
	EdComm cable: The cable initially comes in the battery compartment of Edison.
	Be sure to push the cable fully into the audio jack on your programming device.
	Paper: Do not use glossy paper and only ever use matte-finish lamination. This
	is especially important for barcodes and line tracking.
	Disable sound enhancements: Turn off sound enhancements on any Windows
	computer before programming with Edison.
	Set volume to maximum: Confirm your device's volume is all the way up when
	programming Edison. Double-check the volume after you plug in the EdComm
L	cable.
	Avoid sunlight: Sunlight confuses Edison's sensors. Avoid using the robot in
L	bright, direct sunlight.

## Sensors and programs

Barcodes: Print barcodes on non-glossy paper and only use a matte-finish
lamination if laminating. Make sure Edison's skid is in before reading barcodes.
Line tracking programs: Always start Edison on the white surface, never on the
black surface.
Detecting lines: Use dark (e.g. black) lines approximately 1.5cm (0.6 inches)
wide on a very reflective (e.g. white) background.
Obstacle detection calibration: Adjust Edison's obstacle detection with the
obstacle detection barcode. See EdBook 1 for detailed instructions.
Detecting obstacles: Choose obstacles that are opaque but not too dark (e.g.
not black) and at least as tall as Edison.

## Programming languages

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	Barcodes: Appropriate for ages 4+. No prior experience with programming or
	robotics is assumed or required. <a href="https://meetedison.com/robot-activities/youre-a-">https://meetedison.com/robot-activities/youre-a-</a>
	<u>controller/</u>
	EdBlocks: Best suited to students aged 7+ years old. No prior experience with
	programming or robotics is assumed or required. www.edblocksapp.com
	<b>EdScratch:</b> Best suited to students aged 10+ years old. A basic understanding
	of programming fundamentals may be helpful. www.edscratchapp.com
	EdPy: Best suited to students aged 13+ years old. A basic understanding of
	programming fundamentals may be helpful. www.edpyapp.com